



Gecko

EFM32PG23 Errata



This document contains information on the EFM32PG23 errata. The latest available revision of this device is revision C. Errata that have been resolved remain documented and can be referenced for previous revisions of this device. The device data sheet explains how to identify the chip revision, either from the package marking or electronically. Errata effective date: February, 2023.

1. Errata Summary

The table below lists all known errata for the EFM32PG23 and all unresolved errata of the EFM32PG23.

Table 1.1. Errata Overview

| Designator | Title/Problem | Workaround Exists | Exists on Revision: | |
|--------------|--|----------------------|---------------------|---|
| | | | B | C |
| CUR_E302 | Extra EM1 Current if FPU is Disabled | Yes | X | X |
| CUR_E303 | Active Charge Pump Clock Causes High Current | Yes | X | — |
| DCDC_E302 | DCDC Interrupts Block EM2/3 Entry or Cause Unexpected Wake-up | Yes | X | X |
| EMU_E305 | DC-DC Refresh Time Delay | Yes | X | X |
| EUSART_E303 | EUSART Receiver Enters Lockup State when Using Low Frequency IrDA Mode | Yes | X | X |
| EUSART_E304 | Incorrect Stop Bits Lock Receiver | Yes | X | X |
| IADC_E305 | FIFO Cannot Detect Eighth Entry | Yes | X | X |
| IADC_E306 | Changing Gain During a Scan Sequence Causes an Erroneous IADC Result | Yes | X | X |
| KEYSCAN_E301 | Unused Rows Are Not Properly Gated Off | Yes | X | X |
| LCD_E301 | LOADBUSY Status Goes Inactive Early With Prescaled Clock | Yes | X | X |
| USART_E304 | PRS Transmit Unavailable in Synchronous Secondary Mode | No | X | X |

2. Current Errata Descriptions

There are no known errata for revision C of this device.

2.1 CUR_E302 – Extra EM1 Current if FPU is Disabled

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| Description of Errata |
| When the Floating Point Unit (FPU) is disabled, the on-demand Fast Startup RC Oscillator (FSRCO) remains on after an energy mode transition from EM0 to EM1 is complete. This leads to higher current consumption in EM1. |
| Affected Conditions / Impacts |
| The enabled FSRCO increases EM1 current consumption by approximately 500 µA. |
| Workaround |
| Always enable the FPU at the beginning of code execution via the Coprocessor Access Control Register (CPACR) in the System Control Block (SCB) as shown below: |
| <pre>SCB->CPACR = ((3 << 20) (3 << 22));</pre> |
| Resolution |
| There is currently no resolution for this issue. |

2.2 DCDC_E302 – DCDC Interrupts Block EM2/3 Entry or Cause Unexpected Wake-up

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| Description of Errata |
| Regardless of the setting of the DCDC Interrupt Enable (DCDC_IEN) register, if the DCDC interrupt is enabled in the NVIC, the BYPSW, WARM, RUNNING, or TMAX interrupt requests can wake the device from EM2/3 or prevent it from entering EM2/3. |
| Affected Conditions / Impacts |
| The errata is limited to the BYPSW, WARM, RUNNING, or TMAX requests as reflected in the DCDC Interrupt Flag (DCDC_IF) register, which also function as wake-up sources from EM2/3. |
| When the NVIC DCDC interrupt is enabled: |
| <ul style="list-style-type: none"> • If the corresponding DCDC_IEN bit for one of these interrupt requests is 1 and that condition occurs, then an interrupt will occur, and the CPU will branch to the DCDC IRQ handler. • If the corresponding DCDC_IEN bit for one of these interrupt requests is 0 and that condition occurs, then an interrupt will not occur. • If any one of these four interrupt conditions occurs, regardless of the setting of its corresponding DCDC_IEN bit, the device will wake from EM2/3 and/or be prevented from entering EM2/3. If the corresponding IEN is 0, an interrupt will not occur even though the EM2/3 wakeup event has occurred. |
| Workaround |
| To prevent unwanted wake-up from or blocked entry into EM2/3, disable the DCDC interrupt using <code>NVIC_DisableIRQ(DCDC_IRQn)</code> before entering EM2/3 and re-enable the DCDC interrupt using <code>NVIC_EnableIRQ(DCDC_IRQn)</code> after EM2/3 wake-up. |
| Resolution |
| There is currently no resolution for this issue. |

2.3 EMU_E305 – DC-DC Refresh Time Delay

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| Description of Errata |
| The DC-DC fast refresh delay required after exiting EM2/3 and entering continuous conduction mode (CCM) is not honored. |
| Affected Conditions / Impacts |
| When the system exits EM2/3 and the DC-DC is set to CCM, the DC-DC voltage comparator needs to be refreshed. This refresh delay is not honored when exiting EM2/3. |
| Workaround |
| Firmware must wait for at least 20 μ s before enabling DC-DC CCM upon wake from EM2/3. |
| Resolution |
| There is currently no resolution for this issue. |

2.4 EUSART_E303 — EUSART Receiver Enters Lockup State when Using Low Frequency IrDA Mode

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| <p>Description of Errata</p> |
| <p>When low frequency IrDA mode is enabled (EUSART_IRLFCFG_IRLFEN = 1), the receiver can block incoming traffic if it receives either a...</p> <ul style="list-style-type: none"> • 0 if EUSART_CFG0_RXINV = 0 or • 1 if EUSART_CFG0_RXINV = 1 <p>...before...</p> <ul style="list-style-type: none"> • the EUSART module is enabled (EUSART_EN_EN =1), • the receiver is enabled (EUSART_CMD_RXEN =1), and • the write to enable the receiver (RXEN = 1) has been synchronized (EUSART_SYNCBUSY_RXEN = 0). |
| <p>Affected Conditions / Impacts</p> |
| <p>Incoming traffic will be blocked at the EUSART receiver and subsequent interrupts and status flags will not be set correctly.</p> |
| <p>Workaround</p> |

To avoid entering the lockup state, use one of the workarounds mentioned below:

- When the receiver (RX) input is routed through the PRS:

Force the input to the IrDA demodulator to high by using the PRS before enabling EUSART. Keep it this way until the receiver has been enabled and EUSART_CMD_RXEN bit is synchronized. See the following code sequence for an example of how to do this:

```
// Output logic 0 through PRS Channel that is connected to EUSART RX GPIO
PRS->ASYNC_CH[0].CTRL = PRS_ASYNC_CH_CTRL_FNSEL_LOGICAL_ZERO |
    PRS_ASYNC_CH_CTRL_SOURCESEL_GPIO | PRS_ASYNC_CH_CTRL_SIGSEL_GPIOPIN0;

// Select PRS as input to RX.
EUSART0->CFG1_SET = EUSART_CFG1_RXPRSEN;

// Enable EUSART to configure Rx
EUSART0->EN_SET = EUSART_EN_EN;

// Enable Rx
EUSART0->CMD = EUSART_CMD_RXEN;

// Wait until Rx enable is synchronized
while ((EUSART0->SYNCBUSY & EUSART_SYNCBUSY_RXEN) != 0U) {}

// Output EUSART RX pin through PRS Channel
PRS->ASYNC_CH[0].CTRL = (PRS->ASYNC_CH[0].CTRL & ~PRS_ASYNC_CH_CTRL_FNSEL_MASK) |
    PRS_ASYNC_CH_CTRL_FNSEL_A;
```

Note: EUSART_CTRL_RXINV = 1 in this workaround because the receiver input must be inverted for proper IrDA RZI operation.

- When the receiver (RX) input is not routed through the PRS:

Force the input to the IrDA demodulator to high by using a GPIO pin other than the current EUSART RX pin before enabling the EUSART. Keep it this way until the receiver has been enabled and EUSART_CMD_RXEN bit is synchronized. See the following code sequence for an example of how to do this:

```
// Configure alternate GPIO (PA00) used for workaround to output 0
GPIO_PinModeSet(gpioPortA, 0, gpioModePushPull, 0);

// Route EUSART0 Rx to the alternate GPIO (PA00)
GPIO->EUSARTROUTE[0].ROUTEEN = (GPIO->EUSARTROUTE[0].ROUTEEN & ~GPIO_EUSART_ROUTEEN_RXPEN);
GPIO->EUSARTROUTE[0].RXROUTE = (gpioPortA << _GPIO_EUSART_RXROUTE_PORT_SHIFT) | (0 <<
    _GPIO_EUSART_RXROUTE_PIN_SHIFT);
GPIO->EUSARTROUTE[0].ROUTEEN |= GPIO_EUSART_ROUTEEN_RXPEN;

// Enable EUSART0 to configure Rx
EUSART0->EN_SET = EUSART_EN_EN;

// Enable Rx
EUSART0->CMD = EUSART_CMD_RXEN;

// Wait until Rx enable is synchronized
while ((EUSART0->SYNCBUSY & EUSART_SYNCBUSY_RXEN) != 0U) {}

// Route EUSART Rx to EUSART_RX GPIO(EUSART_RX_PORT & EUSART_RX_PIN)
GPIO->EUSARTROUTE[0].ROUTEEN = (GPIO->EUSARTROUTE[0].ROUTEEN & ~GPIO_EUSART_ROUTEEN_RXPEN);
GPIO->EUSARTROUTE[0].RXROUTE = (EUSART_RX_PORT << _GPIO_EUSART_RXROUTE_PORT_SHIFT) | (EUSART_RX_PORT <<
    _GPIO_EUSART_RXROUTE_PIN_SHIFT);
GPIO->EUSARTROUTE[0].ROUTEEN |= GPIO_EUSART_ROUTEEN_RXPEN;

// Disable alternate GPIO (PA00) used for workaround
GPIO_PinModeSet(gpioPortA, 0, gpioModeDisabled, 0);
```

Note: EUSART_CTRL_RXINV = 1 in this workaround because the receiver input must be inverted for proper IrDA RZI operation.

To exit the lockup state, disable the EUART and force the input to the IrDA demodulator to 1 before re-enabling the EUART by using steps mentioned above.

Resolution

There is currently no resolution for this issue.

2.5 EUSART_E304 — Incorrect Stop Bits Lock Receiver

Description of Errata

When low frequency IrDA mode is enabled (EUSART_IRLFCFG_IRLFEN = 1), the receiver can block incoming traffic if it receives either a...

- 0 if EUSART_CFG0_RXINV = 0 or
- 1 if EUSART_CFG0_RXINV = 1

...when it is expecting a stop bit.

Affected Conditions / Impacts

Incoming traffic will be blocked at the EUSART receiver. Subsequent interrupts and status flags will not be set correctly.

Workaround

To avoid receiver lock-up in the application firmware caused by formatting errors in the received data, change the receiver GPIO pin routing to force the input to the IrDA demodulator to 1 for the anticipated period of time during which such data can be received.

To exit the lockup state, disable the EUSART and force the input to the IrDA demodulator to 1 before re-enabling the EUSART by using one of the workarounds mentioned below:

- When the receiver (RX) input is routed through the PRS:

Force the input to the IrDA demodulator to high by using the PRS before enabling EUSART. Keep it this way until the receiver has been enabled and EUSART_CMD_RXEN bit is synchronized. See the following code sequence for an example of how to do this:

```
// Output logic 0 through PRS Channel that is connected to EUSART RX GPIO
PRS->ASYNC_CH[0].CTRL = PRS_ASYNC_CH_CTRL_FNSEL_LOGICAL_ZERO |
                        PRS_ASYNC_CH_CTRL_SOURCESEL_GPIO | PRS_ASYNC_CH_CTRL_SIGSEL_GPIOPIN0;

// Select PRS as input to Rx
EUSART0->CFG1_SET = EUSART_CFG1_RXPRSEN;

// Enable EUSART to configure Rx
EUSART0->EN_SET = EUSART_EN_EN;

// Enable Rx
EUSART0->CMD = EUSART_CMD_RXEN;

// Wait until Rx enable is synchronized
while ((EUSART0->SYNCBUSY & EUSART_SYNCBUSY_RXEN) != 0U) {}

// Output EUSART RX through PRS Channel
PRS->ASYNC_CH[0].CTRL = (PRS->ASYNC_CH[0].CTRL & ~PRS_ASYNC_CH_CTRL_FNSEL_MASK) |
                        PRS_ASYNC_CH_CTRL_FNSEL_A;
```

Note: EUSART_CTRL_RXINV = 1 in this workaround because the receiver input must be inverted for proper IrDA RZI operation.

- When the receiver (RX) input is not routed through the PRS:

Force the input to the IrDA demodulator to high by using a GPIO pin other than the current EUSART RX pin before enabling the EUSART. Keep it this way until the receiver has been enabled and EUSART_CMD_RXEN bit is synchronized. See the following code sequence for an example of how to do this:

```
// Configure alternate GPIO (PA00) used for workaround to output 0
GPIO_PinModeSet(gpioPortA, 0, gpioModePushPull, 0);

// Route EUSART0 Rx to the alternate GPIO (PA00)
GPIO->EUSARTROUTE[0].RXROUTE = (gpioPortA << _GPIO_EUSART_RXROUTE_PORT_SHIFT) | (0 <<
_GPIO_EUSART_RXROUTE_PIN_SHIFT);

// Enable EUSART0 to configure Rx
EUSART0->EN_SET = EUSART_EN_EN;

// Enable Rx
EUSART0->CMD = EUSART_CMD_RXEN;

// Wait until Rx enable is synchronized
while ((EUSART0->SYNCBUSY & EUSART_SYNCBUSY_RXEN) != 0U) {}

// Route EUSART Rx to EUSART_RX GPIO(EUSRT_RX_PORT & EUSART_RX_PIN)
GPIO->EUSARTROUTE[0].RXROUTE = (EUSART_RX_PORT << _GPIO_EUSART_RXROUTE_PORT_SHIFT) | (EUSART_RX_PIN <<
_GPIO_EUSART_RXROUTE_PIN_SHIFT);

// Disable alternate GPIO (PA00) used for workaround
GPIO_PinModeSet(gpioPortA, 0, gpioModeDisabled, 0);
```

Note: EUSART_CTRL_RXINV = 1 in this workaround because the receiver input must be inverted for proper IrDA RZI operation.

Resolution

There is currently no resolution for this issue.

2.6 IADC_E305 – FIFO Cannot Detect Eighth Entry

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| Description of Errata |
| The IADC is unable to detect when the eighth FIFO entry has been loaded and will not set the corresponding SINGLEFIFODVL or SCANFIFODVL flag in the IADC_IF register or request LDMA service. |
| Affected Conditions / Impacts |
| If the DVL field of IADC_SINGLEFIFOCFG or IADC_SCANFIFOCFG is set to VALID8, a FIFO full condition is not registered when the eighth FIFO entry is loaded. In particular, this means that if the LDMA is configured to empty the FIFO when it is filled with eight entries, the LDMA will never issue a request to perform the transfers necessary to do this. Similarly, the IADC will not set the IADC_IF_SINGLEFIFODVL or IADC_IF_SCANFIFODVL to request an interrupt in response to the FIFO being filled with eight entries. |
| Workaround |
| Do not configure the IADC to request an interrupt or LDMA service when all eight entries are full (IADC_SINGLEFIFOCFG_DVL = VALID8 or IADC_SCANFIFOCFG_DVL = VALID8). All other settings of the DVL field (VALID1 to VALID7) operate as expected. |
| Resolution |
| There is currently no resolution for this issue. |

2.7 IADC_E306 – Changing Gain During a Scan Sequence Causes an Erroneous IADC Result

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| Description of Errata |
| Differences in the ANALOGGAIN setting within multiple IADC_CFGx groups during a scan sequence introduces a transient condition that may result in an inaccurate IADC conversion. |
| Affected Conditions / Impacts |
| The result of the IADC scan measurement may not match the expected result for the voltage present on the pin during the conversion. |
| Workaround |
| Both 1 and 2 shown below must be implemented. <ol style="list-style-type: none"> 1. If there is a difference in the ANALOGGAIN setting between IADC_CFGx groups during a scan sequence, the IADC_SCHEx clock prescaler must also change to an appropriate setting. This forces a warmup state (5 μs delay) in between ANALOGGAIN changes. Note that the same IADC_SCHEx clock prescaler value may be an appropriate setting for both ANALOGGAIN settings, but to force the warmup delay, the IADC_SCHEx must have different values. 2. The first and last entry of a scan group should use IADC_CFG0, which is the default configuration of the IADC at the start and end of a scan conversion sequence. If CONFIG1 is used at the start and end of the scan group, erroneous IADC results may occur. |
| Resolution |
| There is currently no resolution for this issue. |

2.8 KEYSKAN_E301 – Unused Rows Are Not Properly Gated Off

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| Description of Errata |
| Unused KEYSKAN row inputs cause the KEY bit in the KEYSKAN_IF register to be set at all times indicating a key was pressed. This prevents the interrupt flag from clearing and stops the scan procedure. |
| Affected Conditions / Impacts |
| The KEY bit in the KEYSKAN_IF register is always set when rows are left unused. |
| Workaround |
| Configure the GPIO_KEYSCAN_ROWSENSEnROUTE registers for any unused row inputs to the same GPIO port and pin associated with any of the row inputs that are used. For example, if rows 0, 1, and 2 are used and routed to PA05, PA06, and PA07 respectively, and rows 3, 4, and 5 are unused, the configuration could be: |
| <pre>// Routing GPIO pins PA05, PA06 and PA07 to rows 0, 1 and 2 GPIO->DBUSKEYPAD_ROWSENSE0ROUTE = 0 << _GPIO_DBUSKEYPAD_ROWSENSE0ROUTE_PORT_SHIFT 5 << _GPIO_DBUSKEYPAD_ROWSENSE0ROUTE_PIN_SHIFT; GPIO->DBUSKEYPAD_ROWSENSE1ROUTE = 0 << _GPIO_DBUSKEYPAD_ROWSENSE1ROUTE_PORT_SHIFT 6 << _GPIO_DBUSKEYPAD_ROWSENSE1ROUTE_PIN_SHIFT; GPIO->DBUSKEYPAD_ROWSENSE2ROUTE = 0 << _GPIO_DBUSKEYPAD_ROWSENSE2ROUTE_PORT_SHIFT 7 << _GPIO_DBUSKEYPAD_ROWSENSE2ROUTE_PIN_SHIFT; // Workaround - Connect unused rows 3, 4, and 5 to row 2 (PA07), a single used row GPIO->KEYSCANROUTE.ROWSENSE3ROUTE = 0 << _GPIO_KEYSCAN_ROWSENSE3ROUTE_PORT_SHIFT 7 << _GPIO_KEYSCAN_ROWSENSE3ROUTE_PIN_SHIFT; GPIO->KEYSCANROUTE.ROWSENSE4ROUTE = 0 << _GPIO_KEYSCAN_ROWSENSE4ROUTE_PORT_SHIFT 7 << _GPIO_KEYSCAN_ROWSENSE4ROUTE_PIN_SHIFT; GPIO->KEYSCANROUTE.ROWSENSE5ROUTE = 0 << _GPIO_KEYSCAN_ROWSENSE5ROUTE_PORT_SHIFT 7 << _GPIO_KEYSCAN_ROWSENSE5ROUTE_PIN_SHIFT;</pre> |
| Note that KEYSKAN_STATUS.ROW will report the same values for used and unused rows that route to the same GPIO. In the scenario above, KEYSKAN_STATUS.ROW bits 2, 3, 4, and 5 will show the same values. The unused row bits in the KEYSKAN_STATUS field should be masked so that unused row bits are set to 1, indicating a key is not pressed. |
| Resolution |
| There is currently no resolution for this issue. |

2.9 LCD_E301 — LOADBUSY Status Goes Inactive Early With Prescaled Clock

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| Description of Errata |
| The LCD_STATUS_LOADBUSY bit erroneously reports completion of writes to the LCD_BACTRL, LCD_AREGA, LCD_AREGB, and LCD_SEGDn registers before synchronization is complete when LCD_CTRL_PRESCALE > 3. |
| Affected Conditions / Impacts |
| If LOADBUSY is used to gate consecutive writes to one of the affected registers, only the data associated with the last write is guaranteed to be latched into the register. |
| Workaround |
| For each write to one of the affected registers, insert a delay equal to $\text{LCD_CTRL_PRESCALE} \div f_{\text{LCDCLK}}$ after LOADBUSY transitions from 1 to 0 before issuing the next write to the same register. |
| Note: LOADBUSY reports when data written from the PCLK register domain into the LCD controller's low-frequency clock domain has been synchronized. It does not indicate when data written into one of the affected registers is actually driven on the LCD controller pins. |
| In cases where writes to these registers, such as LCD_SEGDn, are intended to have the change in pin state be observable on the connected display, LOADBUSY should not be used to gate consecutive writes. Instead, the CPU should issue the register write and wait to issue the next write until a display update event or frame counter update event occurs as reported by the LCD_IF register DISPLAY or FC flag bits. Interrupts associated with these flags can and should be enabled in such cases to minimize energy use by keeping the CPU in a low-energy mode (e.g., EM2) between such consecutive register writes. |
| Resolution |
| There is currently no resolution for this issue. |

2.10 USART_E304 — PRS Transmit Unavailable in Synchronous Secondary Mode

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| Description of Errata |
| When the USART is configured for synchronous secondary operation, the transmit output (MISO) is not driven if the signal is routed to a pin using the PRS producer (e.g., SOURCESEL = 0x20 and SIGSEL = 0x4 for USART0). |
| Affected Conditions / Impacts |
| Systems cannot operate the USART in synchronous secondary mode if the PRS is used to route the transmit output to the RX (MISO) pin. Operation is not affected in main mode when the transmit output is routed to the TX (MOSI) pin using the PRS producer nor is operation affected in any mode when the GPIO_USARTn_RXROUTE and GPIO_USARTn_TXROUTE registers are used. |
| Workaround |
| There is currently no workaround for this issue. |
| Resolution |
| There is currently no resolution for this issue. |

3. Resolved Errata Descriptions

This section contains previous errata for EFM32PG23 devices.

For errata on the latest revision, refer to the beginning of this document. The device data sheet explains how to identify chip revision, either from package marking or electronically.

3.1 CUR_E303 – Active Charge Pump Clock Causes High Current

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| Description of Errata |
| When the ACMP0, ACMP1, or IADC0 peripherals are active, the clock to the internal analog mux charge pump may also be activated, resulting in extra supply current. |
| Affected Conditions / Impacts |
| <ul style="list-style-type: none"> ACMP0 and ACMP1: The charge pump clock is activated whenever either module is enabled via the ACMPn_EN_EN bit or when enabled by the LESENSE state machine. IADC0: The charge pump clock is activated when any portion of the IADC analog circuitry is on. When IADC_CTRL_WARMUPMODE = KEEPINSTANDBY or KEEPWARM, the clock is activated as long as the IADC is enabled via the IADC_EN_EN bit. When IADC_CTRL_WARMUPMODE = NORMAL, the clock is activated only during warmup and conversion and will be shut down between conversions. The extra current is from a shared block and increases supply current by an approximate total of 25 μA when any of the above conditions are true. |
| Workaround |
| No workaround exists to entirely eliminate the extra current. The impact of the current can be reduced by duty-cycling the peripheral. The average system supply current increase depends on the total percentage of time the peripheral(s) is/are active. For example, if only ACMP0 is used and enabled for 10% of the time, the average supply current increase is about 2.5 μ A. |
| Resolution |
| This issue is resolved on revision C devices. |

4. Revision History

Revision 0.5

February, 2023

- Added [LCD_E301](#).

Revision 0.4

December, 2022

- Added [EUSART_E303](#) and [EUSART_E304](#).
- Fixed workaround routing for [KEYSCAN_E301](#).

Revision 0.3

April, 2022

- Updated latest device revision to revision C.
- Added [IADC_E306](#) and [KEYSCAN_E301](#).
- Resolved [CUR_E303](#).

Revision 0.2

January, 2022

- Added [CUR_E303](#), [DCDC_E302](#) and [USART_E304](#).

Revision 0.1

July, 2021

- Initial release.

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