Bluetooth® mesh SDK 1.7.0.0 GA
Gecko SDK Suite 2.7
June 17, 2020

Bluetooth mesh is a new topology available for Bluetooth Low Energy (LE) devices that enables many-to-many (m:m) communication. It's optimized for creating large-scale device networks, and is ideally suited for building automation, sensor networks, and asset tracking. Our software and SDK for Bluetooth development supports Bluetooth Mesh and Bluetooth 5 functionality. Developers can add mesh networking communication to LE devices such as connected lights, home automation, and asset tracking systems. The software also supports Bluetooth beaconing, beacon scanning, and GATT connections so Bluetooth mesh can connect to smart phones, tablets, and other Bluetooth LE devices.

These release notes cover SDK versions:
1.7.0.0 released June 17, 2020

Compatibility and Use Notices
If you are new to the Silicon Labs Bluetooth mesh SDK, see Using This Release.

Compatible Compilers:
IAR Embedded Workbench for ARM (IAR-EWARM) version 8.30.1

- Using wine to build with the iarBuild.exe command line utility or IAR Embedded Workbench GUI on macOS or Linux could result in incorrect files being used due to collisions in wine’s hashing algorithm for generating short file names.
- Customers on macOS or Linux are advised not to build with IAR outside of Simplicity Studio. Customers who do should carefully verify that the correct files are being used.

GCC (The GNU Compiler Collection) version 7.2.1, provided with Simplicity Studio.

- Link-time optimization feature of GCC has been disabled, resulting in slight increase of image size

KEY FEATURES
- Time model API and documentation
- Scheduler model API and documentation
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1 New Items

1.1 New Features

Added in release 1.7.0.0

Added support for EFR32[B|M]G22 and Thunderboard EFR32BG22 hardware. Note that the limited amount of RAM on [B|M]G22 devices restricts their use in some roles that may need comparatively large amounts of memory, such as relays, GATT proxies, and provisioners. [B|M]G22 devices are, however, well suited for battery-powered operation. Of the SDK example applications, SoC empty, SoC switch, SoC sensor client and SoC sensor server are supported on [B|M]G22 devices.

Support for scheduler models (Scheduler client, Scheduler server, Scheduler setup server) has been added as an alpha release.

A new memory configuration value for setting the application message queue length length has been added. The application message queue is used for delayed application messages, such as status responses.

1.2 New APIs

For additional documentation please refer to the Bluetooth Mesh Software API Reference Manual installed with the Bluetooth Mesh SDK.

Added in release 1.7.0.0

BGAPI commands and events for Scheduler models have been added. Note that Scheduler model functionality has been released as an alpha release.

Scheduler client model commands and events added:

mesh_scheduler_client_init(),
mesh_scheduler_client_deinit(),
mesh_scheduler_client_get(),
mesh_scheduler_client_get_action(),
mesh_scheduler_client_set_action(),
mesh_scheduler_client_status(),
mesh_scheduler_client_action_status().

Scheduler server and setup server model commands and events added:

mesh_scheduler_server_init(),
mesh_scheduler_server_deinit(),
mesh_scheduler_server_get(),
mesh_scheduler_server_get_action(),
mesh_scheduler_server_set_action(),
mesh_scheduler_server_action_changed().
2 Improvements

2.1 Changed APIs

**Changed in release 1.7.0.0**

A BGAPI command has been added to the Scene server BGAPI:

mesh_scene_server_reset_register()

A BGAPI command has been added to mesh node BGAPI:

mesh_node_set_iv_update_age()
# Fixed Issues

## Fixed in release 1.7.0.0

<table>
<thead>
<tr>
<th>ID #</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>467080</td>
<td>BTMESH_HEAP_SIZE macro now takes model counts into account</td>
</tr>
<tr>
<td>470417</td>
<td>Fixed polymorphic GATT database capability settings clash with Mesh proxy and provisioning services</td>
</tr>
<tr>
<td>483973</td>
<td>PTI traces taken with xG21 hardware are fixed</td>
</tr>
<tr>
<td>485299</td>
<td>Fixed erroneous sending of periodic secure network beacons over GATT proxy connections</td>
</tr>
<tr>
<td>485543</td>
<td>Current scene number is no longer zeroed on scene recall</td>
</tr>
<tr>
<td>485545</td>
<td>Handle scene number zeroing properly when model state is updated</td>
</tr>
<tr>
<td>487324, 487339, 487626, 487632</td>
<td>Fixed errors in BTMESH_HEAP_SIZE calculations</td>
</tr>
<tr>
<td>489069</td>
<td>Fixed an error in releasing resources when stopping unprovisioned device beacons</td>
</tr>
<tr>
<td>490301</td>
<td>Fixed bad parameter validity check for heartbeat publishing request</td>
</tr>
</tbody>
</table>
4 Known Issues in the Current Release

Issues in bold were added since the previous release.

<table>
<thead>
<tr>
<th>ID #</th>
<th>Description</th>
<th>Workaround</th>
</tr>
</thead>
<tbody>
<tr>
<td>3878</td>
<td>Mesh GATT events visible to the application</td>
<td>Application can ignore BGAPI events related to GATT provisioning and proxying based on service and characteristic parameters</td>
</tr>
<tr>
<td>5662</td>
<td>Default device UUID does not conform to RFC4122</td>
<td>Customer needs to explicitly set UUID to a conformant one</td>
</tr>
<tr>
<td>339993</td>
<td>ISC file comments cause errors when generating code</td>
<td>Avoid using comments in ISC files</td>
</tr>
<tr>
<td>401550</td>
<td>No BGAPI event for segmented message handling failure</td>
<td>Application needs to deduce failure from timeout / lack of application layer response</td>
</tr>
<tr>
<td>418636</td>
<td>Issues with mesh_test local configuration state API (node identity, relay, network retransmission)</td>
<td></td>
</tr>
<tr>
<td>454059</td>
<td>A large number of key refresh state change events are generated at the end of KR process, and that may flood NCP queue</td>
<td>Increase NCP queue length in the project</td>
</tr>
<tr>
<td>454061</td>
<td>Slight performance degradation compared to 1.5 in round-trip latency tests was observed</td>
<td></td>
</tr>
<tr>
<td>454332</td>
<td>Missing Mesh-specific API for generating and receiving scan response data for GATT provisioning service advertisements</td>
<td>Use the LE GAP API</td>
</tr>
<tr>
<td>490276</td>
<td><code>mesh_node_get_uuid()</code> does not work until mesh stack is initialized</td>
<td>Read the value after the stack is initialized</td>
</tr>
</tbody>
</table>
5 Deprecated Items

None
6 Removed Items

None.
7 Using This Release

This release contains the following

- Silicon Labs Bluetooth mesh stack library
- Bluetooth sample applications

If you are a first time user, see QSG148: Getting Started with Bluetooth® Mesh Software Development.

7.1 Installation and Use

A registered account at Silicon Labs is required in order to download the Silicon Labs Bluetooth SDK. You can register at https://siliconlabs.force.com/apex/SL_CommunitiesSelfReg?form=short.

Stack installation instruction are covered in QSG148: Getting Started with Bluetooth® Mesh Software Development.

Use the Bluetooth mesh SDK with the Silicon Labs Simplicity Studio V4 development platform. Simplicity Studio ensures that most software and tool compatibilities are managed correctly. Install software and board firmware updates promptly when you are notified.

Documentation specific to the SDK version is installed with the SDK. Additional information can often be found in the knowledge base articles (KBAs). API references and other information about this and earlier releases is available on https://docs.silabs.com/.

7.2 Support

Development Kit customers are eligible for training and technical support. Use the Silicon Labs Bluetooth mesh web page to obtain information about all Silicon Labs Bluetooth products and services, and to sign up for product support.

Contact Silicon Laboratories support at http://www.silabs.com/support.
8 Legal

8.1 Disclaimer

Silicon Labs intends to provide customers with the latest, accurate, and in-depth documentation of all peripherals and modules available for system and software implementers using or intending to use the Silicon Labs products. Characterization data, available modules and peripherals, memory sizes and memory addresses refer to each specific device, and "Typical" parameters provided can and do vary in different applications.

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