Silicon Labs is a leading vendor in Bluetooth hardware and software technologies, used in products such as sports and fitness, consumer electronics, beacons, and smart home applications. The core SDK is an advanced Bluetooth 5-compliant stack that provides all of the core functionality along with multiple API to simplify development. The core functionality offers both standalone mode allowing a developer to create and run their application directly on the SoC, or in NCP mode allowing for the use of an external host MCU.

Extensions to the SDK include Bluetooth Mesh and Apple® HomeKit® for customers seeking the additional capabilities.

These release notes cover SDK version(s):

3.0.0.2 released on July 29, 2020

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**Compatibility and Use Notices**

If you are new to the Silicon Labs Bluetooth SDK, see [Using This Release](#).

**Compatible Compilers:**

IAR Embedded Workbench for ARM (IAR-EWARM) version 8.30.1

- Usingwine to build with the iarBuild.exe command line utility or IAR Embedded Workbench GUI on macOS or Linux could result in incorrect files being used due to collisions in wine’s hashing algorithm for generating short file names.
- Customers on macOS or Linux are advised not to build with IAR outside of Simplicity Studio. Customers who do should carefully verify that the correct files are being used.

GCC (The GNU Compiler Collection) version 7.2.1, provided with Simplicity Studio.
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1 New Items

1.1 New Features

Added in release 3.0.0.2

32 simultaneous connections

The stack supports up to 32 simultaneous connections on EFR32[B|M]G12 and EFR32[B|M]G21. On other parts, the actual maximum number of connections is restricted by available RAM space.

For the stack to successfully maintain more than 8 simultaneous connections and to maximize data throughput, allocate enough memory buffer in the Bluetooth > Feature > Bluetooth Core component, Buffer memory size for Bluetooth stack field. The configuration can also be directly changed in SL_BT_CONFIG_BUFFER_SIZE in sl_bluetooth_config.h.

The buffer memory is allocated in heap during Bluetooth stack initialization. Due to a limitation in IAR 8.30.1, which is unable to automatically expand the heap to the end of RAM space, the minimum heap size should be explicitly increased as well in the component Platform > Toolchain > Memory Configuration (install this component if it is not installed). This configuration can also be directly changed in SL_HEAP_SIZE in sl_memory_config.h.

Roughly, for each connection, a minimum of 100 bytes should be added to SL_BT_SL_BT_CONFIG_BUFFER_SIZE, and 600 bytes to SL_HEAP_SIZE.

Periodic Advertiser List Support

Applications can request to open multiple periodic advertiser synchronizations in parallel.

1.2 New APIs

For additional documentation and command descriptions please refer to the Bluetooth Software API Reference Manual in Bluetooth SDK.

Added in release 3.0.0.2

- sl_bt_cfe_receiver_set_sync_cfe_type
- sl bt sync set parameters
2 Improvements

2.1 Changed APIs

**Changed in release 3.0.0.2**

The structure and overall interface of Bluetooth APIs are changed. For migrating from APIs on the v2.x SDK please refer to AN1255: Transitioning from the v2.x to the v3.x Bluetooth® SDK.

Additionally the Bluetooth SDK has a component Bluetooth > Bluetooth API migration helper that provides some helper messages for old APIs. When an application includes this component, compiling warnings or errors will be generated when old APIs from the v2.x SDK are used. For example:

```c
app/app.c:50:45: error: call to 'gecko_cmd_le_gap_open' declared with attribute error: Replaced by sl_bt_connection_open()
    struct gecko_msg_le_gap_open_rsp_t* rsp = gecko_cmd_le_gap_open(addr, 0);
```

```c
50 | struct gecko_msg_le_gap_open_rsp_t* rsp = gecko_cmd_le_gap_open(addr, 0);
```
### Fixed Issues

**Fixed in release 3.0.0.0-Beta 2**

<table>
<thead>
<tr>
<th>ID #</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>455119</td>
<td>Remove compilation warnings from Bluetooth public API.</td>
</tr>
<tr>
<td>460503</td>
<td>Now it is possible to set 0 MAX_CONNECTIONS and 0 MAX_ADVERTISERS in Bluetooth configuration.</td>
</tr>
<tr>
<td>463724</td>
<td>Fix the Network Analyzer unable to decode a connection request packet when the connection is opened on LE Coded PHY.</td>
</tr>
<tr>
<td>464918</td>
<td>Fix a performance issue that may cause advertising to fail if the application is compiled without optimization (-O0).</td>
</tr>
<tr>
<td>470424</td>
<td>Improve connection scheduling to avoid connection starving during multiple simultaneous connections.</td>
</tr>
<tr>
<td>481074</td>
<td>The ncp-empty application supports deep sleep now. To enable deep sleep, the wake lock component needs to be installed in ncp-empty.</td>
</tr>
<tr>
<td>489021</td>
<td>If a scan report data longer than 238 bytes was received by the device while being low on available buffer memory, the scan report event could get corrupted. The application could receive a scan report event with invalid field values or missing payload data. This is fixed and now the application will receive valid scan report events.</td>
</tr>
<tr>
<td>495892</td>
<td>Fix an issue causing the stack to hang when pairing with EFR Connect if a service in the local GATT database does not have a characteristic.</td>
</tr>
<tr>
<td>496089</td>
<td>Fix an issue in the stack causing NVM3 operations to fail.</td>
</tr>
</tbody>
</table>
4 Known Issues in the Current Release

Issues in bold were added since the previous release. If you have missed a release, recent release notes are available on [https://www.silabs.com/products/software](https://www.silabs.com/products/software).

<table>
<thead>
<tr>
<th>ID #</th>
<th>Description</th>
<th>Workaround</th>
</tr>
</thead>
<tbody>
<tr>
<td>337467</td>
<td>MGM12P has poor signal strength when doing OTA with Apploader.</td>
<td>None</td>
</tr>
<tr>
<td>361592</td>
<td>The sync_data event does not report TX power.</td>
<td>None</td>
</tr>
<tr>
<td>465088</td>
<td>BGTool works correctly on macOS Catalina, but may not launch successfully on older macOS versions.</td>
<td>None</td>
</tr>
<tr>
<td>490308</td>
<td>The Bluetooth connection may drop when sl_bt_sm_increase_security is called if the application uses the RAIL rail_lib_multiprotocol component. This issue does not exist when the rail_lib_single_protocol is used.</td>
<td>This is caused by too much stack usage if the security operation is interrupted. Workaround is to increase the value of SL_STACK_SIZE. According to a test, adding 500 bytes to SL_STACK_SIZE could overcome the problem.</td>
</tr>
<tr>
<td>519382</td>
<td>The ncp_empty example does not send an sl_bt_evt_system_error_id event after receiving an incomplete API command from the NCP-host. The BGAPI transport protocol has no built-in error detection/correction. It is the user's responsibility to provide an error-free physical medium for communication between NCP and host.</td>
<td>None</td>
</tr>
</tbody>
</table>
None
6 Removed Items

**Removed in release 3.0.0.2**

Thunderboard Sense (SLTB001) and Thunderboard React (RD-0057-0201)

Support for Thunderboard Sense (SLTB001) and Thunderboard React (RD-0057-0201) is removed in this SDK release.
Silicon Labs Apple® HomeKit®

Silicon Labs implementation of Apple HomeKit is not currently available in GSDK 3. Silicon Labs is committed to providing an Apple HomeKit solution and is investigating ways to add support for it in a future release. Customers developing products targeting HomeKit applications may continue development using GSDK 2.7.x releases and upgrade to GSDK 3 when HomeKit is available.
8 Using This Release

This release contains the following

- Silicon Labs Bluetooth stack library
- Bluetooth sample applications

For more information about the Bluetooth SDK see QSG169: Bluetooth® SDK v3.x Quick Start Guide. If you are new to Bluetooth see UG103.14: Bluetooth LE Fundamentals.

8.1 Installation and Use

A registered account at Silicon Labs is required in order to download the Silicon Labs Bluetooth SDK. You can register at https://siliconlabs.force.com/apex/SL_CommunitiesSelfReg?form=short.

Stack installation instruction are covered in the Simplicity Studio 5 online User’s Guide.

Use the Bluetooth SDK v3.x with the Silicon Labs Simplicity Studio 5 development platform. Simplicity Studio ensures that most software and tool compatibilities are managed correctly. Install software and board firmware updates promptly when you are notified. Only use Simplicity Studio 4 with Bluetooth SDK v2.13.x and lower.

Documentation specific to the SDK version is installed with the SDK. Additional information can often be found in the knowledge base articles (KBAs). API references and other information about this and earlier releases is available on https://docs.silabs.com/.

8.2 Support

Development Kit customers are eligible for training and technical support. Use the Silicon Labs Bluetooth LE web page to obtain information about all Silicon Labs Bluetooth products and services, and to sign up for product support.

You can contact Silicon Laboratories support at http://www.silabs.com/support.
9 Legal

9.1 Disclaimer

Silicon Labs intends to provide customers with the latest, accurate, and in-depth documentation of all peripherals and modules available for system and software implementers using or intending to use the Silicon Labs products. Characterization data, available modules and peripherals, memory sizes and memory addresses refer to each specific device, and "Typical" parameters provided can and do vary in different applications.

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