USB is commonly viewed as an interface for computer peripherals, but its flexibility and plug-and-play design have led to its adoption in many IoT applications. Silicon Labs' USB device stack, which leverages an efficient, multi-task architecture, is perfect for developers with IoT projects requiring USB connectivity. With an intuitive API and implementations of several popular classes, the stack is capable of supporting a variety of use cases, including USB communication between a network co-processor (NCP) and host.

The USB stack complies with the "Universal Serial Bus specification revision 2.0" and implements the "Interface Association Descriptor Engineering Change Notice (ECN)".

It also supports Control, Bulk and Interrupt endpoints and provide ready-to-use support for the following USB classes:

- Communication Device Class (CDC)
- Abstract Control Model (ACM)
- Human Interface Device (HID)
- Mass Storage Class (MSC)
- Vendor-specific class framework

Other features include:

- Scalable to include only required features to minimize memory footprint
- Supports Full-speed (12 Mbit/s)
- Supports composite (multi-function) devices
- Supports multi-configuration devices
- Supports USB power-saving functionalities (device suspend and resume)
- Complete integration of Mass Storage Class into Micrium OS File System module
- Developed with CMSIS-RTOS2 abstraction layer so that it can work with different OSes. Silicon Labs GSDK comes with FreeRTOS and Micrium OS ports.

This document covers the following stack versions:

1.2.2.0 released May 2, 2024
1.2.1.0 released April 10, 2024
1.2.0.0 released December 13, 2023
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1 New Items

General Notice

This release of the Gecko SDK (GSDK) will be the last with combined support for all EFM and EFR devices, except for patches to this version as needed. Starting in mid-2024 we will introduce separate SDKs:

- The existing Gecko SDK will continue with support for Series 0 and 1 devices.
- A new SDK will cater specifically to Series 2 and 3 devices.

The Gecko SDK will continue to support all Series 0 and 1 devices with no change to the long-term support, maintenance, quality, and responsiveness provided under our software policy.

The new SDK will branch from Gecko SDK and begin to offer new features that help developers take advantage of the advanced capabilities of our Series 2 and 3 products.

This decision aligns with customer feedback, reflecting our commitment to elevate quality, ensure stability, and enhance performance for an exceptional user experience across our software SDKs.
## 2 Improvements

### Changed in release 1.2.1.0

<table>
<thead>
<tr>
<th>ID #</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1198820</td>
<td>Improved USB Driver performance.</td>
</tr>
</tbody>
</table>

### Changed in release 1.2.0.0

<table>
<thead>
<tr>
<th>ID #</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1118080</td>
<td>Add non-blocking read/write functions to the SL-USB CDC ACM class driver.</td>
</tr>
<tr>
<td>1064770</td>
<td>Added vendor class API sl_usbd_core_abort_endpoint to handle endpoint abort.</td>
</tr>
</tbody>
</table>
3 Fixed Issues

None
4 Known Issues in the Current Release

None
5  Deprecated Items

None
6 Removed Items

None
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